

Franz Joseph Haydn  
Symphony No. 96

**Violino I.**

**Adagio.**



**Allegro.**



### Violino I.

**B**

*ff* *pp* *f* *p* *f* *cresc.* *f* *ff* *p* *f* *mf* *p* *pp* *f* *C* *sf* *sf* *sf* *D* *cresc.* *ff* **1** **2** **G.P.**

# Violino I.

The musical score for Violino I consists of 13 staves of music. The key signature is G major (one sharp) and the time signature is 2/4. The dynamics and performance markings are as follows:

- Staff 1: *p*
- Staff 2: *f*
- Staff 3: *p*, *cresc.*, *sf*
- Staff 4: *p*
- Staff 5: *ff*, *sf*, *sf*
- Staff 6: **E**
- Staff 7: *cresc.*
- Staff 8: *ff*, *pp*, *f*
- Staff 9: *p*, *pp*, *f*
- Staff 10: *ff*
- Staff 11: *ff*
- Staff 12: *ff*
- Staff 13: *ff*

Additional markings include a 'V' (Violino) marking on staff 5, staff 8, and staff 11. A large 'E' is placed above staff 6. The score concludes with a double bar line on the final staff.

# Violino I.

Andante.

*p* *mf* *p* *f* *pp* *f* *pp* *cresc.* *al* *p* *f* *p* *pp* *mf* *p* *mf* *p* *f* *Minore.* *tr* *tr* *B* *p* *dolce* *C* *f* *ff* *pp*

# Violino I.

Maggiore.

**D**

*pp* *cresc.* *al* *p*

*pp* *f* *mf* *p*

*pp* *cresc.* *f*

**Solo.**

**Violino I. ripieno.**

*pizz.* *p*

*cresc.* *f* *p* *cresc.*

*cresc.* *f* *p* *cresc.*

*pp* *arco.* *pp*

# Violino I.

mf pp  
1 pizz.  
mf pp

arco  
p pp

## MENUETTO. Allegretto.

f p f

p

f

p

pp f

p f

Trio. (la 2<sup>da</sup> volta pp)

pp p

f p

mf p

pp  
Men. D. C. al Fine.

# Violino I.

## FINALE. Vivace assai.

The musical score for Violino I, Finale, Vivace assai, consists of 14 staves of music. The key signature is G major (one sharp) and the time signature is 2/4. The score includes various dynamics such as *p*, *pp*, *mf*, *f*, *sf*, and *cresc.*. It features first and second endings in the middle section and a section marked 'Maggiore' at the end. The music is characterized by rhythmic patterns, including eighth and sixteenth notes, and rests.

Violino I.

**B**

**C**

*ff sf sf sf*

*p dim. ppp cresc.*

*f p p pp*

*mf p mf p pp p*

**D**

*f*

*9*

*sf sf sf sf sf cresc. sf*

**E**

*ff*